
TRIZEAL Remix Download Setup Exe



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About This Game

Transform or die. Triangle Service's TRIZEAL Remix has classic shoot-'em-up style with a refined depth just below the surface. Transform your ship to switch between three distinct weapons: a wide shot, a narrow laser, and guided missiles. Upgrade your weapons enough and they'll fire even when you have a different weapon selected! Strategically switch your weapons to devastate the varied enemy waves that TRIZEAL Remix throws at you. Shoot with intelligence!

Features:

- Transform your ship to change weapons strategically
- Unlock a hidden ship with a very different play style
- Two-player local cooperative play
- Replay support
- Memorable soundtrack spanning multiple genres of music
- Includes Steam Achievements, Leaderboards, and Cloud saves

Title: TRIZEAL Remix
Genre: Action
Developer:
TRIANGLE SERVICE
Publisher:
Degica
Release Date: 7 Jul, 2016

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Minimum:

OS: Windows 7/8/10

Processor: Intel Atom (Cherry Trail)

Memory: 512 MB RAM

Graphics: Intel HD Graphics

DirectX: Version 9.0c

Storage: 500 MB available space

Sound Card: DirectSound-compatible sound card

English,Japanese,Simplified Chinese,Traditional Chinese







Very nice game ! it would be nice although to be able to customize V select another background, even to disable it to have a 100% black background because this one doesnt look very good (too dark and not very interesting). Also the menus on the left should be a bit smaller because i play in 2560x1440 resolution and when change the resolution of the game screen to put it in full size vertically, i have to change the size horizontally as well to keep the same aspect ratio but then it hides a part of the "missile " menu.... great shmup worth the price! also available on dreamcast and demul naomi emulator but you cant go wrong paying for the steam version.. This game was originally an overpriced Dreamcast release. Even back in the day it looked graphically poor compared to the likes of Border Down, Under Defeat and Ikaruga.

Having said that, like the other games from Triangle Service, the game mechanics are very solid. I kind of like the soundtrack too.

Recommended if you like shmups and can stomach the graphics. :-). This is a great game that should please most fans of the genre. The game appears simple on the surface but there is lots of depth that slowly reveals itself upon repeated plays. The power up system allows for lots of customization and the stages offer branching paths that open up harder routes for good players. While the scoring system is a much overused chaining system, it 's a rush to build up the medal value and rack up tons of points. This is a very fun game and it's worth every penny to shooter fans.. I first played this on the Dreamcast, many years ago. I'm pleased to say it plays nice and smooth on PC, and although the graphics were never really designed with higher resolutions in mind, they are crisp and clear so visibility isn't an issue.

I'll be honest, Trizeal doesn't make the best first impression. As with all Triangle Service games, the first level is more of a tutorial on the scoring system and not much interesting happens. And yeah, even 10 years ago it wasn't exactly the prettiest shooter on the block.

Get to stage 3 though and things heat up quite a bit. By the time you get to the ending, you'll confront some interesting puzzles to work out. Pay attention to your weapons and how to use them, and the correct path will appear. Good luck!

The scoring system is based around medal chaining, however done mostly in short bursts of opportunity than a full-game run of perfection. Nothing too over the top here.

The Powerup system is pretty great once you figure out how the mix and matching works. When switching weapons, pay attention to how many items you've grabbed with that primary weapon, and how it becomes universal once you collected enough. Experiment a bit and it'll become clear.

I'll recommend this game to players who want to spend some time learning and conquering the game. For players that just want to load up a new game and blast stuff with instant gratification, honestly this is probably not the best game to get.. Every ****Zeal game gets better and better with each sequel. 3 credit play still, still a little annoying, but at least there is an easy setting for us casual shmup fans. Most definitely bullet hell and does a pretty good job with it too. Looks and plays great on my ultrawide, scaling is perfect, huge plus in my books. This one may only be 720P, but it does a really nice job of it. The graphics and game style reminds me so much of Raystorm for the PS1 or Raiden III, for myself, thats nice trip down memory lane. Very interesting concept of being able to choose your shot style, lasers, wide bullets or guided missiles, with just a press of a button. But like all shmups like this one, you still have to pick up powerups to level up your shot. Its not ground breaking, but its got good value if you love shmups, well worth the asking price.

Old doujin shmup with 3D graphics,nothing exceptional but definitely not a bad game either.
If you like the visuals,definitely go for it.

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